

EXHIBIT 5-7 PROPOSAL OUTLINE FOR ON-SITE CHILD DEVELOPMENT CENTERS AND RESIDENTIAL PARENT/CHILD PROGRAMS

1. The following items must be included in proposals to operate on-site child development centers and residential parent/child programs.
2. Proposals must be submitted to the Regional Office, and if approved, forwarded to the National Director, Job Corps, for approval.

Child Development Centers	Residential Parent/Child Programs
<p>a. Statement of Need: An estimate of the number of students who need child care, and an explanation of why existing community resources are not adequate to meet students' needs</p> <p>b. Program Description: Program design, including proposed ages and numbers of children to be served; proposed number of staff; and activities, services, and overall design of the child development program to be offered</p> <p>c. Facility Description: Proposed facility to be used (or location and space for new construction), space layout, and square footage, including outdoor play areas</p> <p>d. Facility Condition: Condition and cost estimate for facility rehabilitation or rough cost estimate for new construction</p> <p>e. Funding: The source, type, and projected amount of state, local, and/or other funding or resource availability to support the program</p> <p>f. Cost Proposal: In ETA 2110 format, including an estimated breakdown of non-Job Corps funding sources</p> <p>g. Availability of Non-Job Corps Support: Evidence such as a tentative letter of commitment, draft interagency agreement, etc.</p>	<p>Items a – g for child development centers, and</p> <p>h. Living Accommodations: Description of proposed living arrangements and facilities</p> <p>i. Staffing: Proposed residential staffing</p> <p>j. Support Services: A description of how meals and health care will be provided for children</p> <p>k. Costs: The additional costs associated with the residential parent/child program must also be included, as well as non-Job Corps resources to cover costs of food and health care for the children</p>